



Dear TCS Families and Friends,

God is doing amazing things on our campuses as we seek to provide a great classical Christian education for our students. Our student council and parents have helped us make positive changes at our school to help improve our students' experience. Our exordiums have shown the amazing things that children are learning daily. Our recent Portrait of a Graduate event reminded us of how our vision is being carried out by our graduates. Our emphasis on discipleship, virtues, and equipping students with tools of learning is having a significant impact. To see God continue to do amazing things through our school we need your help!

Laulima, in Hawaiian, means many hands working together. We at Trinity believe that it takes many hands to provide our students with a quality education. We strive together towards the goal of a God-glorifying graduate.

Your support towards the Laulima Fund allows Trinity Christian School to continue to provide an excellent, Christ-centered classical education to our current as well as future students. The greatest investment we can make as Christians is in the discipleship of this next generation.

There are several areas that you can direct your gift toward this year. A general gift to help in all areas of the school, our financial aid program that allows us to provide financial assistance to our families so they can provide a Christ-centered education for their children, our campus improvement fund that allows us to continue to make campus improvements such as our new Farm to Table club, or toward our athletic program to help provide newly available gym space for our teams. Please prayerfully consider the area you would like to support. Any gift, no matter what the amount, is a tremendous blessing to our school. Please let me know if you have any questions or would like to talk more about ways you can support what God is doing through our school.

You may click on this [link](#) to access the Laulima fund donation form.

In Christ,
Joel E. Stagers